

Ad Astra Modeling Club 2026 Contest

Games Workshop

Category Rules and Regulations.

1. All entries must be Games Workshop models; no 3D prints are allowed. The only exception to this rule is when custom 3D printed bases are used for basing the miniature. This MUST be noted on entry form.
2. Entries can include any miniatures from any Games Workshop line, ex. Terrain, vehicles, armor, miniatures, etc.
3. All entries must be original in nature, meaning fully painted to a minimum of three colors and placed on a base where bases are provided with kit, ex. No miniatures painted with spray paint or primer only finishes.
4. Kit-bashes/original models are permitted but must be comprised of 90% official Games Workshop bits. All parts/kits used must be noted on the entry form. (ex. 3d printed base) Any questions must be directed to judges overseeing the Games Workshop category.
5. Model should be on a base when applicable. (Infantry models where a base is supplied with the model kit.) If the original kit does not come with a base, then a base is not required, but is encouraged.
6. Bases can be comprised of any safe material used as in any other contest category. Bases must be cohesive and complement the original display.
7. Models will be judged on construction, appearance, quality of finish, creativity and originality, as well as attention to detail.
8. If entering multiple models, each one must be a part of a cohesive unit as detailed by official Games Workshop rules, ex. Five to ten-man squad of infantry. If model is designated as a single unit, then it is okay to enter it as a stand-alone
9. Entries that do not adhere to these rules are subject to disqualification from the Games Workshop category.
10. No sweeps. (If one person wins an award in said category, they CANNOT win another award in the same category, ex. One person winning Gold, Silver, and Bronze in a single category.